



## ELEMENTS OF C

As every Language has some basic Grammatical Rules and Elements Similarly C Language has some elements and rules for building a program.

Character Set:- Communicate with people they use languages like HINDI, ENGLISH ETC. which is constructed and defined by some characters, words etc. Similarly in C language we have various characters to communicate.

Types	Character Set
Lower Case	a-z
Upper Case	A-Z
Digits	0-9
Special Characters	@ # ! \$ % ^ * &
White Space	Space , Tab and new lines.

Keywords:- i) they are those elements of C language whose meaning has already been explained and has fixed task.

(ii) Keyword cannot be used to assign a new meaning to the keywords.

\*32 keywords in C language

auto	do	goto	Signed	unsigned	break	double
if	sizeof	void	Case	else	int	Static
Volatile	Char	enum	long	Struct	while	Const
extern	register	Switch	Continue	Float	return	typedef
default	for	Short	Union			

# Computer Science Lectures by Er. Deepak Garg

Data Types!- In every language we have to perform some operations means some task on some values of variables.

Eg:- Like 'Ramesh' here Ramesh is a set of alphabets or characters

Like '290' here 290 is a numerical value

So here Ramesh and 290 are of different types and they are allotted to some variables.

So to recognize each variables we have to specify their types and these types are called 'Data Types' of that variable. So the real example is

int a = 6; → assignment operator  
 ↓ variable → Value  
Data type  
 integer type of Data type  
 So in this a is variable of int data type which is assigned with value 6



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\* Every Data type in C Language has Storage Size and Value Ranges.

Data Types	Storage Size	Value Range
Char	1 byte	a-z, A-Z, special character (-128 to 127)
unsigned char	1 byte	" " (0 to 255)
int	2-4 bytes	-32768 to 32767 or $-2^{14}7483648$ to $2^{14}7483647$
unsigned int	2-4 bytes	0 to 65535 or 0 to 4294967295
short	2 bytes	-32768 to 32767
unsigned short	2 bytes	0 to 65535
long	4 bytes	$-2^{14}7483648$ to $2^{14}7483647$
unsigned long	4 bytes	0 to 4294967295
float	4 bytes	$1.2E-38$ to $3.4E+38$ 6 decimal place
double	8 bytes	$2.3E-308$ to $1.7E+308$ 15 decimal place
long double	10 bytes	$3.4E-4932$ to $1.1E+4932$ 19 decimal place