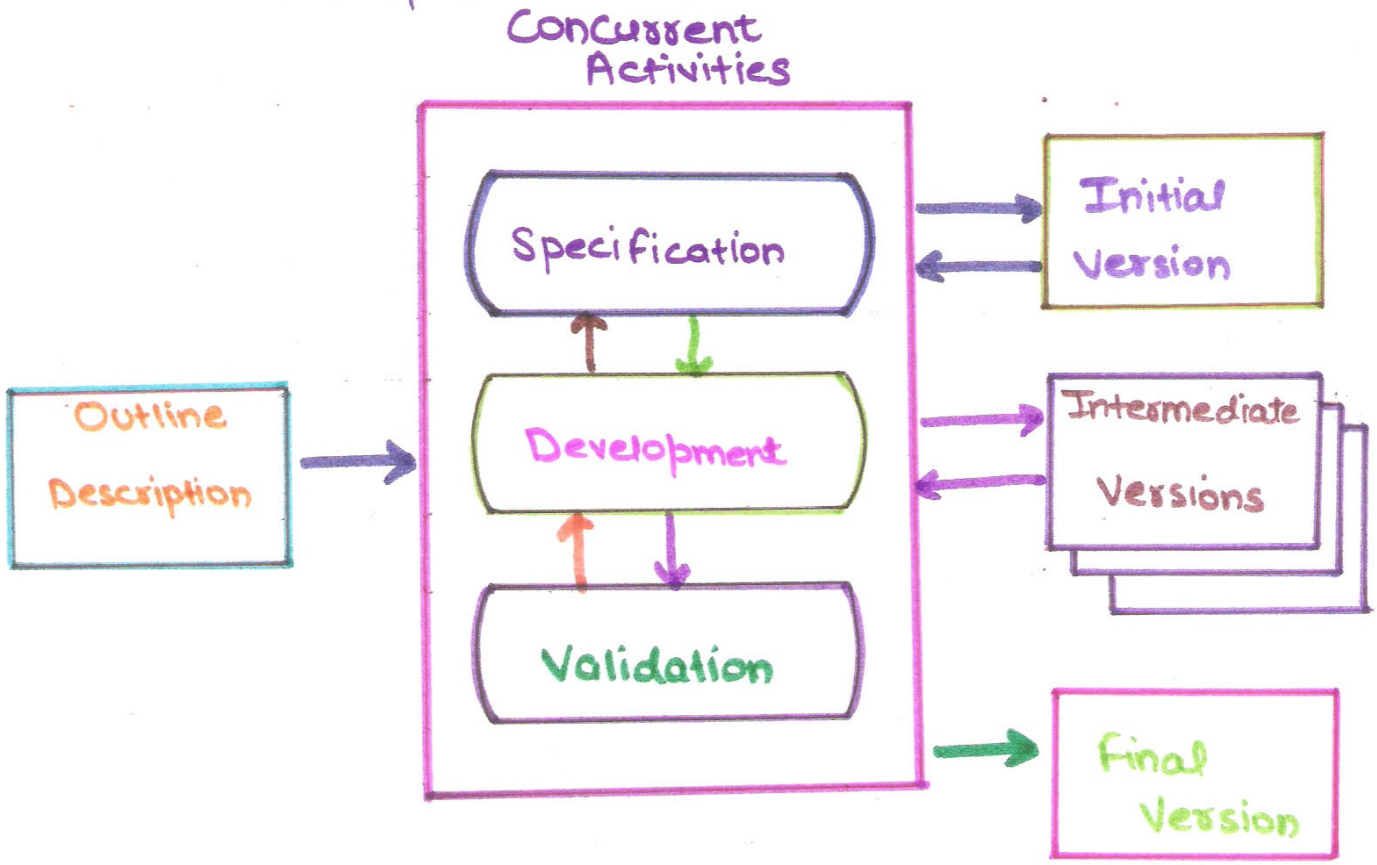
# Software Process Model

## Evolutionary Model

**Evolutionary Model** is based on the initial implementation will result in the users comments, so it can be **Repaired** through many **versions** until an adequate System can be developed.

In addition to having separate activities, this model provides feedback to Developers.




→ Evolution Process Model

The Evolutionary model **DIVIDES** the development cycle into **SMALLER**, Incremental waterfall Models in which users are able to get access to the product at the end of each cycle.

The users provide feedback on the product for **Planning Stage** of the next cycle and the development team responds, often by changing the product, plans, or process.

These Incremental cycles are typically **Two to four weeks** in duration and continue until the product is shipped.

- These models are more suited to object oriented systems.
- They are iterative.
- They enable the software developer to develop increasingly more complex versions of the software.
- Like all complex systems, software evolve over a period of time and hence evolutionary models are more suited to software development.
- Requirements change while software gets developed.

# Advantages



**Errors Reduction:-** As the version is tested with Customer which reduces the Error thoroughly.

**User Satisfaction :-** User gets satisfy as he gets the full chance of **experimenting** partially developed System.

**Bussiness Benefits :** Successful use of this model can benefit not only **Business Results** but **Marketing** and **internal operations** as well.

**High Quality :-** As user gets satisfy with every version, it produces the high Quality product.

**Low Risk :-** There is significant Reduction of Risk as versions is implemented. This Risks may be associated with

- **Missing Schedule Deadline**
- **Wrong Feature sets**
- **Poor Quality**

**Reduction in Cost:-** Some Design issues are **cheaper** to Resolve through **Experimentation** than through **Analysis.** It Reduces **Cost** by providing **Structured and Discipline Avenue** for **Experimentation.**

# Disadvantages



**Several Version Release :-** Developers has to make several versions which increases their **Efforts.**

**Dividing Software :-** It is difficult to **Divide the Software and problems in several versions** that would be acceptable to the Customer which can be implemented and delivered incrementally.

**Uncertain Nature of Customes Needs:** A Confused user has uncertainity over his requirements, so giving several versions may change his Requirement **Rapidly.**

**Time and Cost :-** As this model Reduces **Time and cost** but Requirement is not gathered Correctly, it will Subsequently **increases the Time, cost and Efforts.**

**Confusion by Several version :-** An user might get **Confused** by several **Versions of Software.** It will effect on the **final product.**